

#### Highly Accurate Photorealistic Modeling of Cultural Heritage Assets

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# **Motivation**

Requirements for Documentation and Visualization are different:

#### **Documentation Model**

- Geometrically accurate representation of object
- Geometrically rich in detail
- Foundation for
  - Planning
  - Restoration
  - Monitoring
  - etc.

#### **Visualization**

- Geometrically generalized to support rendering requirements
- Richness in detail through texture
- Foundation for
  - Visual Inspection
  - Marketing
  - Public Relations
  - etc.

What are the requirements to generate multipurpose geometric models?



## **Motivation**

- Fast data acquisition:
  - Provided by Laserscanning with > 1 mio points per second
- Automation in data processing:
  - Realize efficient workflows
  - Develop automated methods



- Archaeology
- Cultural heritage
- Virtual museum
- etc.





# **Examples**

- Staircase at Schönbrunn Palace:
  - Restoration Documentation & Change Detection
- Fountain at Schönbrunn Palace:
  - Restoration Documentation
  - Visualization
- Ephesos Terrace House 2
  - Archaeological Analysis
- Exhibits
  - Documentation
  - Visualization
  - Marketing



#### **Restoration of staircase at Schloß Schönbrunn**

- Data acquisition
  - Campaign 2007 (before restoration):
  - Campaign 2008 (after restoration):

42 scans à ~ 15 mio points 41 scans à ~ 15 mio points 1,300 mio points

- Processing effort per campaign
  - Scanning:

- ~ 24 hours
- **3D-filtering (automated):**
- Registration (automated):
- Merging and triangulation:

(incl. tachymetric measurement for registration)

~ 48 hours (~ 1 hour per scan)

(PC: 8-core, 16 GB RAM, 64 bit-Windows)

- ~8 hours
  - ~8 hours

(incl. ~ 2 hours of interactive work)

# **3D-Model**

- Model after restoration
  - Point cloud after 3D-filtering and registration: ~ 23 mio points
  - Triangulation model:

~ 23 mio points ~ 11 mio triangles





- Differences before vs. after restoration
  - unchanged:  $\pm$  1 cm (~ accuracy)
  - maximal differences:  $\pm$  5 cm



[cm]

3

0

-1

-2 -3 -4 -5

- Differences before vs. after restoration
  - unchanged: ± 1 cm (~ accuracy)
  - maximal differences:  $\pm$  5 cm



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Vertical Structures





#### **3D-Model**

#### Fountain at Schloß Schönbrunn

- 43 scans: ~ 6 hours sampling distance: ~ 1.5 to 3 mm (per scan) scanning distance: ~ 3-6 m object height: ~ 3.5 m object diameter: ~ 4.5 m
- local registration: ~ 3 hours







#### **3D-Model Analysis & Rendering**

Fountain at Schloß Schönbrunn 



Rendering with artificial texture



#### **3D-Model and Rendering**

Attika Sculpture – Schloß Schönbrunn







#### **Rendering – Animation**



**Documentation Model** 



- Data acquisition
  - Mai/June 2010:

172 scans à ~ 60 mio points (incl. roof construction) 10,000 mio points

- Processing effort per campaign
  - Scanning:
  - **3D-filtering (automated):**
  - —
  - Registration (automated):
  - Merging (automated):
  - Triangulation

~ 7 days (1 person)

(+ tachymetric measurement for registration)

~ 168 hours (~ 1 hour per scan)

(PC: 8-core, 16 GB RAM, 64 bit-Windows)

- ~ 8 hours (single core)
- ~ 8 hours

**500 mio points** (glob. analysis: 125 mio) only partially

[in cooperation with ÖAW (Rathmayr, Adenstedt) and TU Wien-E280 (Kalasek), FWF project P 22102]



Vertical Structures







Wall Projection





# **Sacred Cup**

- Close range scanning
  - Scanning: FaroArm @ ~15 min
  - Images: Canon 20D @ ~15 min

#### Animation

















- Data acquisition
  - Faro Photon 80
    77 scans @ ~10 hours
    3 mm @ 5 m
  - Canon 20D, 14-18mm
    ~5 hours



Polar image of point cloud (intensity)





Point cloud after filtering





iPhone-App





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# Conclusions

- 3D-documentation model generation from TLS data allows for automation
- By appropriate generalization and by integrating textures, the same model are appropriate for visualization
- Such multipurpose models opens extensive fields of applications
  - documentation: Distinct objects and whole sites
  - analysis: Change detection, mapping, etc.
  - public relations: From huge projection installation to website and smartphone representation

# FROM A VISION TO REALITY





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